

barthes.h builds on the work contained in *saussure.h*. It declares that a myth structure is composed of references to two objects, a sign called form and a generic object called concept, and defines signification as the name of this type of object:

```
#ifndef BARTHES_H
#define BARTHES_H

#include "saussure.h"

typedef struct myth {
    sign *form;
    void *concept;
} signification;

#endif
```

Speck, David W. (2010) *barthes.h*. C language text. London.

barthes.h is intended to be included by other texts so that mythical objects can be easily created, stored, compared and manipulated as significations. It is written in the C programming language which was originally designed for and implemented on the UNIX operating system by Dennis M. Ritchie in 1969 at Bell Laboratories in the United States of America.

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