

"I would suggest it is not beyond the bounds of sense to maintain that an art form can evolve by taking as a point of initial inquiry the language-use of the art society."
Atkinson, Terry. (1969) Introduction, *Art-Language*, Vol. 1, No. 1, May. Great Britain.

The following text uses a system of declaration based on the one described in Atkinson's introduction to create an artwork, in this case a painting called untitled. It is written in a language called C++ which was developed by Bjarne Stroustrup in 1979 at Bell Laboratories in the United States of America:

```
class art {
public:
    art() {};
};

class painting : public art {};

int main()
{
    painting untitled;
}
```

An art class is declared and an unrestricted method for the creation of objects of art is defined. Then a painting class is derived from the art class. The painting class is a member of the art class and the creation of a painting will invoke the method for the creation of objects of art. Upon entering the main function an object called untitled is declared to be a painting and implicitly created. untitled is clearly an art-object however the question of whether or not it is an artwork is left as an exercise for the reader.

An earlier version of the text was produced in 2010 as an edition of 32 letterpress prints and two artist's proofs. One of the prints was framed for presentation which enabled it to be recognised by the casual viewer as an art-object in the Western tradition.

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